**The pros and cons of gaming**

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Video games, which are prevalent for entertainment among youngsters, are becoming increasingly popular. Nonetheless, whether video games are beneficial or not for players is still a controversial topic. Some experts and the media blame video games as a cause of why youngsters become violent. In other word, they argue that playing video games have a negative impact on players. However, numerous scientists believe that video games affect players positively in terms of making them smart and teaching them useful skills. From my point of view, I think video games have both merit and detriments at the same time.  
  
To begin with, one of the detriments of video games is that people who plays more violent video games tend to be more aggressive. For example, many games such as Grand Theft Auto encourage players to be more violent and those games usually reward them if they do so. when this action is done over and over again, players is controlled by violence. As we all know that repetition and reward are two effective ways of behavior learning. Therefore, players become violent and even commit crimes as a consequence of playing violent video games.   
  
Nevertheless, the advantage of video games should not be ignored. Many games require players to have various practical skills such as strategy making and these skills are not even taught at school. Players learn from games and benefit from what they learn. E.g., I am crazy about a video game called League Of Legends. In this game, the gold which can be used to purchase items in order to enhance players fighting capacity is limited. Thus, I have to learn to manage my gold and decide the best way of using it. Beside, this game also requires players to think, analysis and make decisions quickly. I have to adjust my strategy flexibly base on the situation of battlefield which changes rapidly.   
  
Furthermore, another benefit is you can learn teamwork and cooperation.In several first person shooting games including Call of Duty, Battle Field and StarCraft Franchises, there are a lot of missions which are team based must be accomplished by multiple players and it is totally impossible for only a single player to complete those tasks.Thus, players learn teamwork from video games. players  Besides, some puzzle games can also be considered as an example as they allow multiple players play corporately and they require players to have a careful planning and team work.  
  
In conclusion, as every coin has two sides, the effects of playing video games also include it's pros and cons at the same time. Parents should be aware of both the advantages and the disadvantages of video game in order to dialectically treat video games and manage their children to benefit from video games instead of being influenced negatively. If they do so , their children will study through video games.